

## 1 Introduction

### Problem:

To produce accurate person counting given only sparse labelled data in crowded scenes.

### State-of-the-art methods:

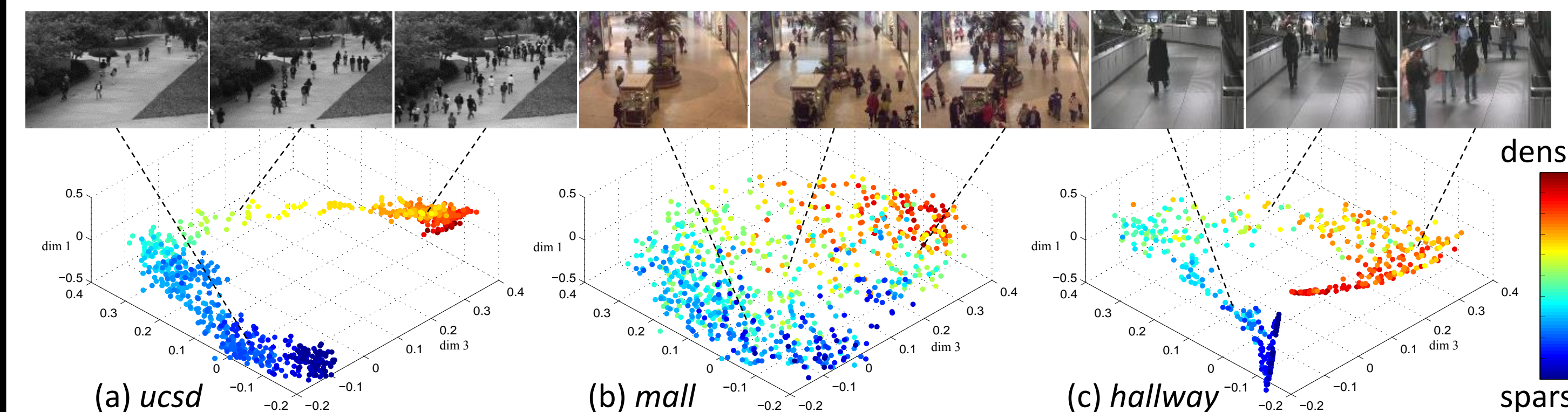
- Take a regression approach.
- Require exhaustive frame-wise labelling.
- Given a new scene, a model must be learned from scratch, repeating the laborious annotation process.

### Contributions:

- Develop a unified active and semi-supervised crowd counting regression model using only a handful of annotations & lots of unlabelled data, to eliminate exhaustive data labelling.
- Formulate a transfer learning model based on crowd data manifold regularisation to utilise labelled crowd data from other crowd scenes.



## 2 Our Solution



### Features:

- A set of perspective normalised low-level features similar to [1], such as foreground region and edge map, from each frame.

### Training data:

- Some of them are labelled  $\mathcal{L} = \{(\mathbf{x}_i, y_i)\}_{i=1}^l$  but most of them are unlabelled  $\mathcal{U} = \{\mathbf{x}_j\}_{j=l+1}^{l+u}$  where  $l$  and  $u$  are the number of labelled and unlabelled samples.

### Key components:

- Active point selection:** Select automatically the most informative image frames for count annotation.
- Semi-supervised counting:** Exploit the underlying geometric structure of abundant unlabelled data and temporal continuity of crowd pattern.
- Transfer counting:** Exploit labelled source data for counting in novel target scenes.

## 3 Active Point Selection

Given a fixed number of labelling budget, the most representative frames (in the sense of covering different crowd densities/counts) are the most useful ones to label.

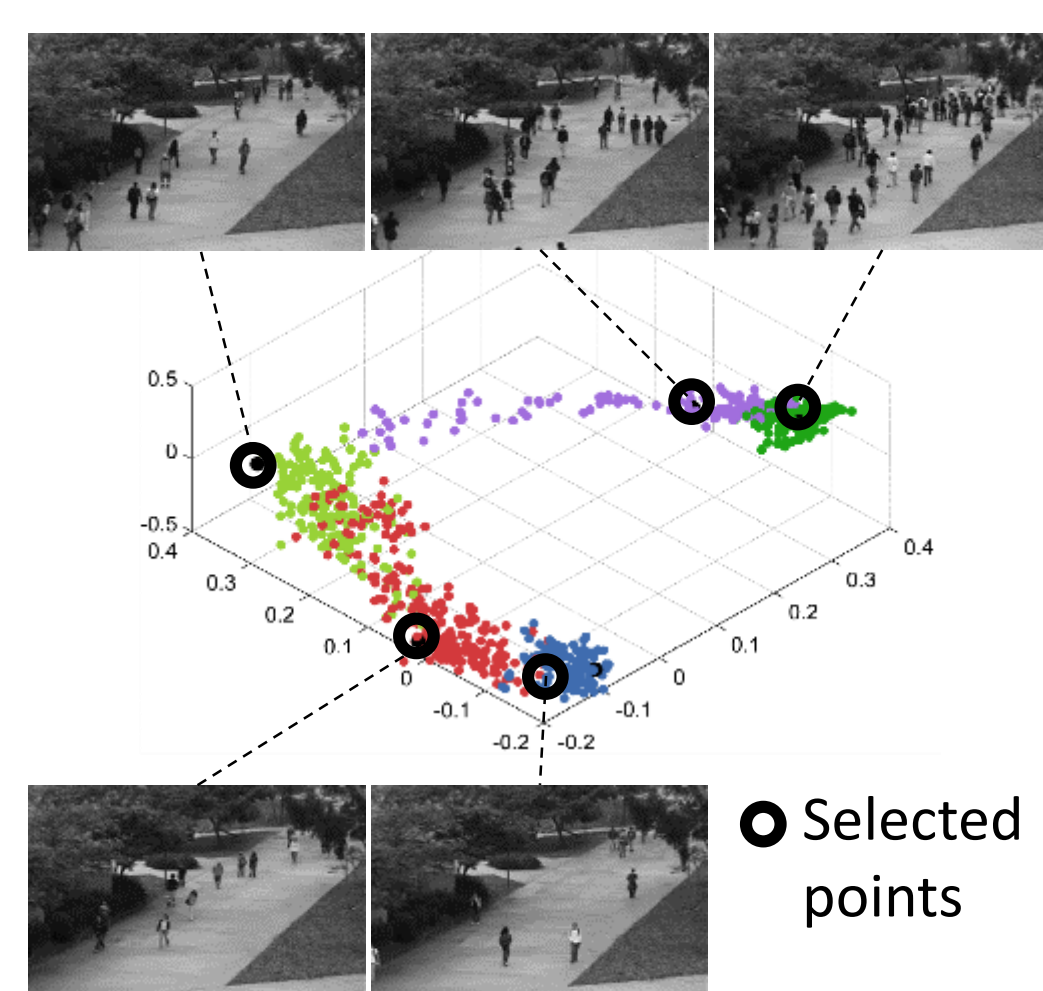
### Step-1: Construct an affinity matrix

$$A \in \mathbb{R}^{(l+u) \times (l+u)}$$

$$A_{ij} = \exp\left(\frac{-\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}\right)$$

### Step-2: Construct normalised Laplacian $L = D^{-\frac{1}{2}}AD^{-\frac{1}{2}}$

where  $D$  is a diagonal matrix with  $D_{ii} = \sum_j A_{ij}$  and perform spectral clustering.



## 4 Semi-supervised & Transfer Counting

### Semi-supervised counting:

#### Step-1: Loss function

$$f^* = \operatorname{argmin}_{f \in \mathcal{H}_K} \frac{1}{l} \sum_{i=1}^l [y_i - f(\mathbf{x}_i)]^2 + \lambda_A \|f\|_K^2 + \lambda_I \mathbf{f}^\top B \mathbf{f} + \lambda_T \mathbf{f}^\top L \mathbf{f}$$

- Imposes smoothness to the possible solutions
- Intrinsic structure of the crowd patterns
- A penalty term to enforce temporal smoothness

where  $\lambda_A$ ,  $\lambda_I$  and  $\lambda_T$  control the function complexity in the ambient space, intrinsic geometry of  $p(\mathbf{x})$ , and temporal space, respectively.  $B$  represents the Hessian energy, and  $L$  is the normalised Laplacian of temporal space, which is estimated with affinity matrix whose elements are  $A_{ij} = \exp\left(\frac{-\|t_i - t_j\|^2}{2\sigma^2}\right)$

#### Step-2: Crowd density is estimated as

$$f^*(\mathbf{x}^*) = \sum_i^{l+u} \alpha_i K(\mathbf{x}^*, \mathbf{x}_i) + b$$

where  $\mathbf{x}^*$  is the unseen point and  $\alpha = [\alpha_1, \dots, \alpha_{l+u}]^\top$  is the expansion coefficient vector and  $b$  is the bias term.

### Transfer counting:

#### Step-1: Feature level alignment

Learn a function to project source data to a target scene

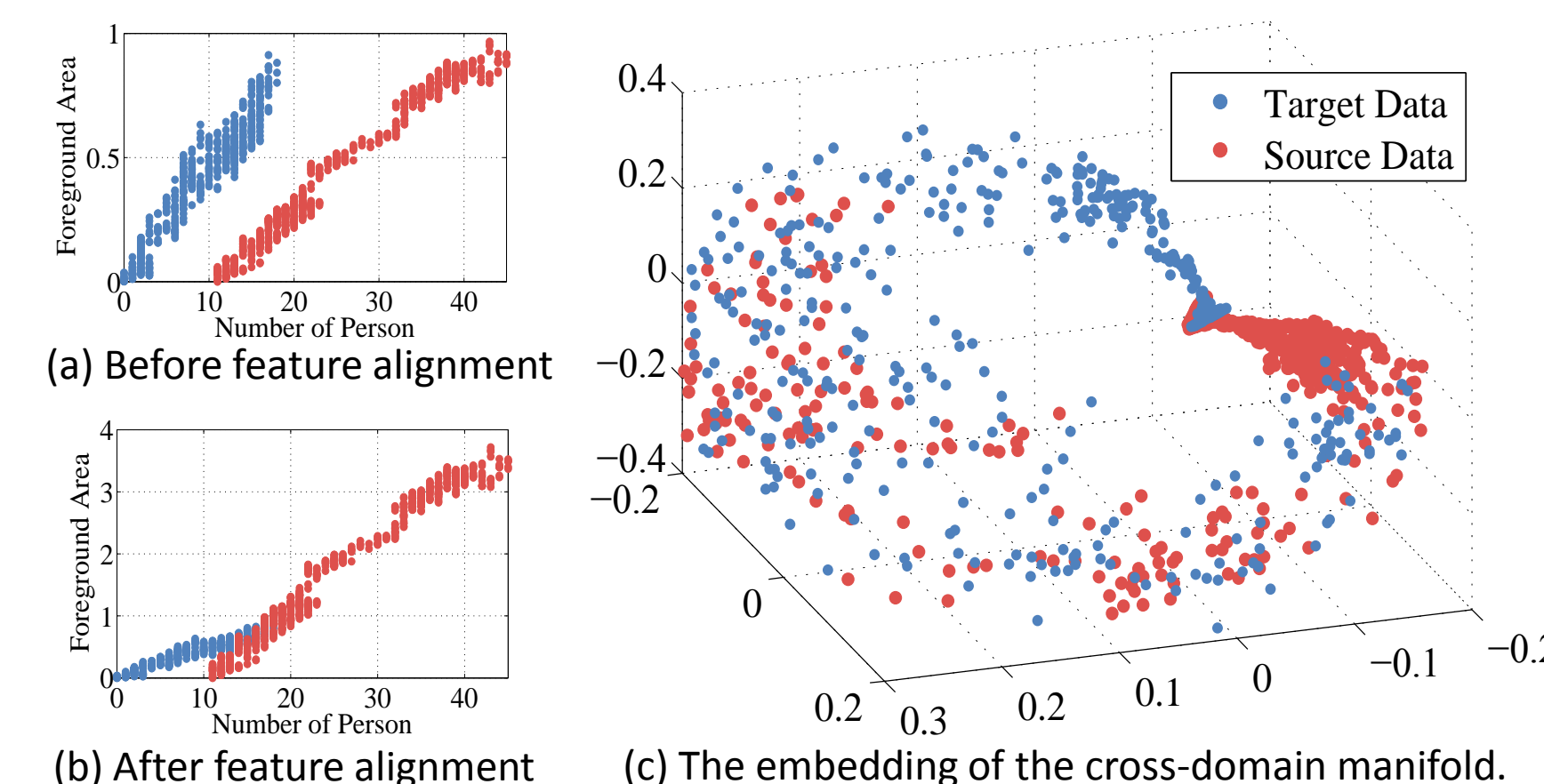
$$g: \hat{\mathbf{x}}^{\text{source}} \rightarrow \hat{\mathbf{x}}^{\text{target}} \in \mathbb{R}^d$$

#### Step-2: Cross domain manifold estimation

Use the enlarged training set  $g(X^{\text{source}}) \cup X^{\text{target}}$  to (1) estimate a shared manifold, (2) learn a regression by the loss function above.

Advantages of cross domain manifold:

- to constrain the smoothness of solution w.r.t intrinsic geometry of the cross domain data space.
- to make the aligned source data less susceptible to noise.



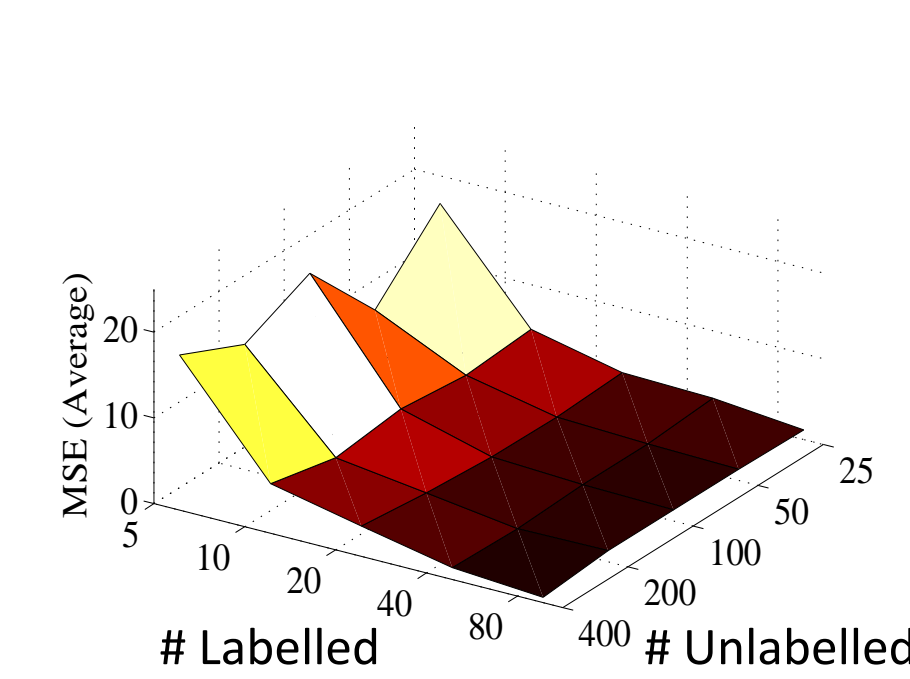
## 5 Evaluations

### Datasets

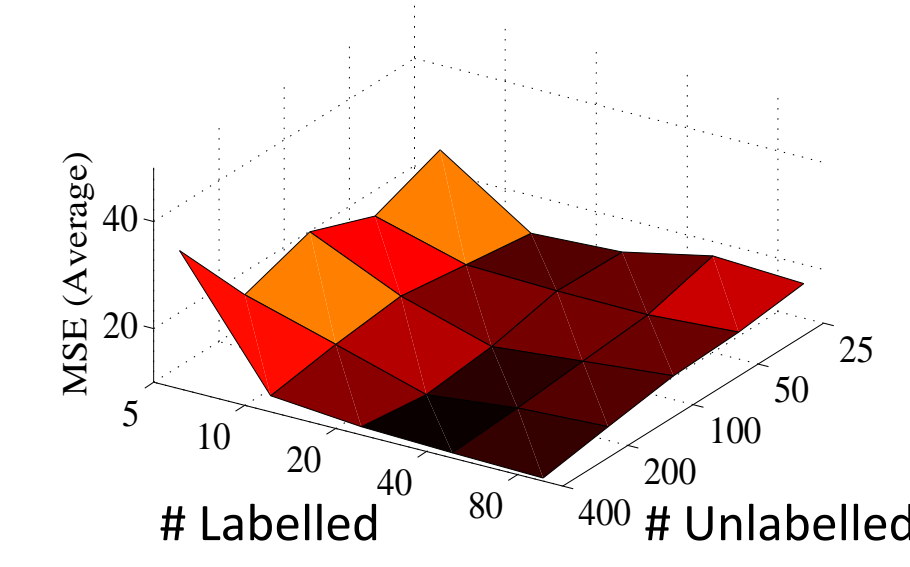
#### (a) ucsd



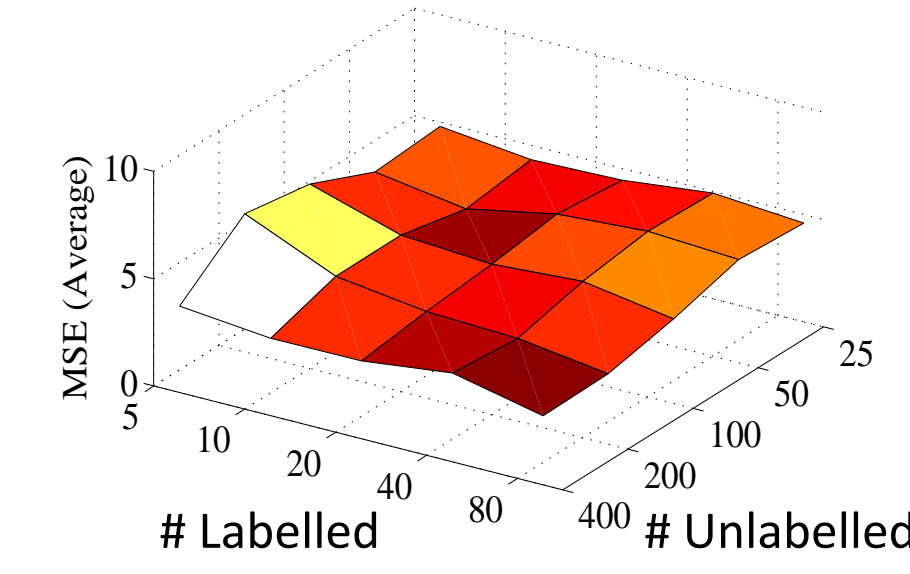
### Effect of # labelled and # unlabelled data



#### (b) mall



#### (c) hallway



### Comparison between the KRR (kernel ridge regression) baseline regression and the proposed semi-supervised regression (SSR) method.

Method	Mean Squared Error
KRR	8.040 ± 1.10
SSR (manifold)	7.943 ± 0.86
SSR (temporal)	7.296 ± 0.75
SSR (manifold+temporal)	7.329 ± 0.72
SSR (manifold+temporal+selection)	<b>7.060 ± 0.62</b>

Method	Mean Squared Error
KRR	19.282 ± 3.83
SSR (manifold)	18.417 ± 3.35
SSR (temporal)	18.791 ± 3.53
SSR (manifold+temporal)	18.112 ± 3.38
SSR (manifold+temporal+selection)	<b>17.853 ± 2.38</b>

Method	Mean Squared Error
KRR	7.971 ± 1.00
SSR (manifold)	7.389 ± 1.18
SSR (temporal)	6.828 ± 0.72
SSR (manifold+temporal)	5.546 ± 0.30
SSR (manifold+temporal+selection)	<b>5.342 ± 0.16</b>

### Comparison vs. the state-of-the-arts:

- Consistently outperforms existing methods given sparse labelled samples

Method	# train samples	ucsd	mall	hallway
Gaussian Processes Regression [1]	50	11.10	49.83	27.56
	Full	7.68	14.88	5.60
Cumulative Attribute Ridge Regression [2]	50	9.27	22.19	5.53
	Full	7.19	14.80	5.00
SSR	50	<b>7.06</b>	<b>17.85</b>	<b>5.34</b>

Measured in mean squared error (MSE)

### Transfer counting comparison:

- Transferring data without cross domain manifold (i.e. KRR) gives worse results.
- With cross domain manifold, SSR reduces the MSE further (in comparison to without transfer)

Source	Target	Without Transfer Counting	
		KRR	SSR
--	hallway	8.356 ± 0.70	6.285 ± 0.54
--	ucsd	8.538 ± 1.22	7.732 ± 0.93
Source	Target	With Transfer Counting	
		KRR	SSR
ucsd	hallway	16.848 ± 3.27	<b>5.984 ± 0.40</b>
hallway	ucsd	23.010 ± 5.66	<b>7.321 ± 1.86</b>

Measured in mean squared error (MSE)

## 6 Examples

- Compare counting accuracy between the KRR and our semi-supervised method SSR.
- SSR achieves **20%** reduction in mean squared error with just **10%** of labelled samples as compared to the KRR.

